### **Constructs**

The three control constructs are

- $\bullet$  if
- do
- case

The if construct is just as it has been since Fortran 77, except that it may use construct names.

Learn more about the <u>if</u> construct.

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## **Blocks**

A *block* is a collection of statements that are executed all together under control of an if, a do, or a case statement.

### **Construct Names**

Any of the constructs may have a construct name, followed by a colon on the first line of the construct. The end if, end do, or end select statement that ends the construct must be followed by the same construct name.

### The case Construct

```
traffic_light: select case (light_color)
  case ("red")
     call stop_the_car
     stop
  case ("yellow")
     call go_slowly
  case ("green")
     call step_on_the_gas
end select traffic_light
```

Learn more about the <u>case</u> construct.

- There may be several values in a case statement, separated by commas.
- There may be a range of values, indicated by a colon.
- The values in the case statement must all be determined at compile time (constants).
- Values in different case statements must not overlap.

Learn more

```
function number_of_days (month, year)
   implicit none
   integer month, year, number_of_days
   logical leap_year
   external leap_year
   select case (month)
      case (4, 6, 9, 11)
         number_of_days = 30
      case (1, 3, 5, 7:8, 10, 12) ! Range of values
         number_of_days = 31
      case (2)
         if (leap_year (year)) then
            number_of_days = 29
         else
            number_of_days = 28
         end if
      case default
         number_of_days = 0
   end select
end function number_of_days
```

#### **Exercise**

1. Write a program using a case construct that prints the word "vowel" if the value of the variable letter, read from an input file, is a vowel (i.e., a, e, i, o, or u), prints the word "consonant" if the value of letter is any other letter of the alphabet, and prints "not a letter" if it is any other character.

#### do Construct

All forms of the do construct except those that end with end do should be avoided.

There are three sorts of do constructs: do, do with iteration count, and do while. The exit and cycle statements are used to exit the loop and begin the next iteration of the loop. The first example has an iteration count and an exit statement.

Learn more about the do construct.

```
search_loop: do i = 1, table_size
  if (item == table (i)) then
     location = i
     exit search_loop
  end if
end do search_loop
```

```
do
    read (*, *, iostat = ios) data
    if (ios > 0) cycle ! Error
    if (ios < 0) exit ! End of file
    call process (data)
end do</pre>
```

```
converged = .false.
do while (.not. converged)
   call iter_8 (data, converged)
end do
```

Learn more

# Case Study: Approximating a Definite Integral

The value of a definite integral is the area of a region of the plane bounded by the three straight lines. x = a, y = 0, x = b, and the curve y = f(x).

If the curve y = f(x) is replaced by a straight line with endpoints a and b, the region in question is converted to a trapezoid, a simple four-sided figure whose area is given by the formula

$$A = (b - a) \times [f(a) + f(b)] / 2$$

The area under the curve  $y = \sin(x)$ , for x from 0 to pi radians (180°) is the integral from 0 to pi of  $\sin(x)$ 

If the width of each trapezoid is h, we have the relationship

$$h = (b - a) / n$$

The sum of the areas of the n trapezoids may be expressed by the formula

$$T_n = h [f(a) / 2 + f(a+h) + f(a+2h) + ... + f(b-h) + f(b) / 2]$$

In the following program integral, the sum is formed by first computing

$$f(a)/2 + f(b)/2 = 0.5 \times [f(a) + f(b)]$$

The integer variable i counts 1, 2, ..., n-1 and computes the expression a + i \* h to obtain the sequence of values

$$a+h$$
,  $a+2h$ , ...,  $a+(n-1)h = b-h$ 

```
program integral
! Calculates a trapezoidal approximation
! to an area using n trapezoids.
! n is read from the input file.
! The region is bounded by lines x = a,
! y = 0, x = b, and the curve y = sin (x).
! a and b also are read from the input file.

implicit none
real :: a, b, h, sum
integer :: i, n
```

```
read *, n
print *, "Input data n:", n
read *, a, b
print *, "Input data a:", a
print *, " b:", b
```

#### **Exercises**

- 1. An integer is a perfect square if it is the square of another integer. For example, 25 is a perfect square because it is 5x5. Write a program to selectively print those numbers less than 100 that are *not* perfect squares.
- 2. Using the fact the selected\_real\_kind and selected\_int\_kind return a negative value when asked to produce a kind number for a precision or range not available on the system, determine all the possible kind numbers for reals and integers on your system.

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